

CITY OF GRAND HAVEN
LAKE FOREST CEMETERY BOARD
MINUTES
February 14, 2022

Members Present: Cynthia Crane, Ron Streng, Kathryn Roberts

Guests present: Derek Gajdos-Public Works Director, Judy Brower-Cemetery Administrative Assistant, Todd Brand – Facilities and Grounds Manager

The meeting was called to order at 3:20 PM by Ron Streng.

A motion by Crane, second by Roberts to approve the minutes of the October 11, 2021.

The motion carried 3-0

OLD BUSINESS

- Facilities and Grounds Manager Todd Brand was not available to present any updates on the proposed policy for families to donate unused graves for people that cannot afford them. An update will be given at the November Board meeting.

NEW BUSINESS

- Request by Mark Christenson (Sytsema Funeral Home) for a variance to place a double marker with a height of 36" in block 54, lot 4, graves 2 & 3. * Note: This is the top row, it will not be obstructing anything.

A motion by Crane second by Streng to allow the additional flat marker. Motion carried 3-0

- Derek Gajdos to discussed proposed cemetery rates and services Fiscal Year 2022/23. There was only one minor change to the proposed rates due to increased material costs.
- City Council asked all of the Boards and Commissions to participate in a City Wide SWOT Analysis. The documents were given to the Board members for consideration.
- A discussion was held over the upcoming City Council presentation by staff regarding the cemetery, revenues vs expenditures. Once the revenue and expenditure difference was explained, the Board was eager to support continued general fund dollars to maintain the cemetery as it has

been. Board member Crane, expressed that the cemetery is more like a park for many and supported keeping the maintenance program the same.

CALL TO AUDIENCE

No public comments were received.

Adjournment

There being no further business, a motion to adjourn the meeting was made by Crane and supported by Roberts at 3:52 PM. Motion carried. The next meeting is scheduled for March 14 at 3:00 PM.